

**Robert Shaw Primary and Nursery School**  
**Year 1 – Autumn 2 – 2018**

Creative

- Designing different characters for fairyland.
- Creating dreamcatchers.
- Making fairy patterns.
- Paintings and collage of fairies, elves and goblins
- Diorama gardens

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Mathematics

- Treasure hunt to find Puck's magical flower
- position, direction, movement, language
- Tens and ones
- Numbers to 40

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Knowledge and Understanding of the World

Science

- Seasonal changes- Focus on winter
- Hibernating animals
- Potions

History  
 William Shakespeare- Who is he?  
 Where did he live?  
 What plays did he write?

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**Who are the magical characters in A Midsummer Night's Dream?**



Physical

- Athletics (running, jumping, throwing)
- Orienteering

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Personal, Health and Social

- Conflicts and how to resolve them (linked to Midsummer Night's Dream)

RE

- Buddhism

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Communication, Language and Literacy

- Character and setting descriptions focusing on Midsummer Night's Dream characters
- Instructions
- Story writing
- Role play
- Shakespeare

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Geography

- map work
- following instructions
- treasure hunt

Computing

- Logging on
- Typing skills- type up character description from Midsummer Night's Dreams

Hook

Animated versions of the play, drama, role play